## ADDITIONAL RULES FOR BIRTHPLACE GOLF COURSE

## WHIN BUSH

As for playing from a whin bush, the rule is: A roll of 11-22 is an unplayable lie or lost ball. Move ball to nearest point away from the bush (never forward) and count a penalty stroke. All other results (23-66) are playable, but the player must play safe back to the center line using the tree lie chart (stymied).

## **DEEP BUNKERS**

For balls in the yellow deep bunkers, the player has two choices: Play safe or aggressive. To play safe, simply roll one die and move the ball that number of squares away from the brown lip of the bunker.

For aggressive plays, do the following: Shots from the deep bunkers stay in the trap on result numbers 25-35 for fairway traps (more than 100 yards from the green, using the I column on the player's card), and 13-23 for green side traps (100 yards or closer from the green, using the A column on the player's card). Hit next shot from the same location. If using the master lie charts for green side bunkers, consider the lie as under the lip and always use the play aggressively column for that result.

If ball is on the brown lip of a deep bunker, the ball must be played safe, straight away from the lip. Roll one die and move that number of squares away from the brown lip of the bunker from the brown lip of the bunker (counting the stroke, of course).

## INDIVIDUAL HOLE WIND CHARTS

As for the individual hole wind charts, in addition to rolling for the overall conditions (calm, moderate, blustery). If the type is either moderate or blustery, make an additional roll for the type of wind (A, B, or C) for the day's round. Rolls of 11-35 use type A, 36-54 use type B, and 55-66 use type C. The wind conditions and type remain in effect for the entire round, and replaces the wind charts in the chart book for this course. If the wind is calm, then use the wind chart in the rule book as normal.

For the wind charts on the bottom right of each hole, roll before each shot under the type or the day to determine the wind effect for that shot. The result before the slash is for moderate wind, and the result after the slash is for blustery wind.

Example: Using the 4th hole: Before the round, it was determined the wind condition was moderate and wind type was type B. Before the tee shot, player rolls the dice, and gets result 51. Under Type B on this hole, we get +15/+25. Since we have moderate winds for this round, we accept the result left of the slash, or +15, meaning 15 yards will be added to the flight of this shot. If we had blustery winds, 25 yards would have been added to the flight of this shot.

All individual hole wind chart results are applied to the flight of each shot, including short approaches 75-100 yards from the hole. Halve these wind effects, rounding fractions up to the nearest 5 yard increment, for short approaches 50-70 yards from the hole.