Starting Pitching Fatigue Chart

<table>
<thead>
<tr>
<th>Dice roll</th>
<th>2</th>
<th>3</th>
<th>4</th>
<th>5</th>
<th>6</th>
<th>7</th>
<th>8</th>
<th>9</th>
<th>10</th>
<th>11</th>
<th>12</th>
</tr>
</thead>
<tbody>
<tr>
<td>Adjustment to BFR</td>
<td>4</td>
<td>(3)</td>
<td>2</td>
<td>(1)</td>
<td>3</td>
<td>(4)</td>
<td>1</td>
<td>(5)</td>
<td>0</td>
<td>(2)</td>
<td>5</td>
</tr>
</tbody>
</table>

Roll two dice and add the result together. Consult the chart above.

**Calculate BF adjusted**

Add Pitchers BF rating and the resulting adjustment to BFR from above. This is the pitcher’s BF Adjusted.

When the number of batters faced equals his BF adjusted total
- Retires the next two batters - reduce pitching grade by one grade
- Retires the next two batters (batters number three and four) - reduce pitching grade by one grade
- Any batter reaches base - reduce pitching grade by one grade
- Two consecutive batters reach base - reduce pitching grade by three grades
- Three consecutive batters reach base - reduce pitching grade to D grade.

There are no subsequent reductions after pitching grade becomes a D grade.

The Grade advancement trumps the Starting Pitcher Fatigue Chart. However, once the starting pitcher allows an earned run, the Starting Pitcher Fatigue Chart is activated.