

# MORE NEW SOFTWARE: APBA BASEBALL GENERAL MANAGER!

Published by Computer Sports Network (CSN) of Houston, Texas and developed by Miller Associates, **APBA BASEBALL General Manager** provides an "on-line" environment for **APBA Major League Players Baseball**, the APBA computer baseball game. CSN's stated objective is to "eliminate the hassles of finding and organizing [APBA computer baseball] game players for league play."

## HARDWARE & SOFTWARE REQUIREMENTS

An APBA baseball fan must first own **APBA Major League Players Baseball** and **APBA Baseball StatMaster** in IBM format. (Neither of these is included with **General Manager**.) The hardware requirements are the same as those listed for **APBA Pro Football** on the reverse side, EXCEPT THAT 640K RAM AND A HARD DISK ARE REQUIRED FOR **GENERAL MANAGER**, AND OF COURSE AN APPROPRIATE MODEM IS NECESSARY, TOO.

## HOW DOES APBA BASEBALL GENERAL MANAGER WORK?

- \* Obtain your user identification number with a single phone call to the CSN host computer.
- \* Log onto CSN with just a few keystrokes.
- \* Seconds later, examine a list of leagues with openings for owners.
- \* Request a franchise, name a team, and it's yours (OR YOU MAY SIGN UP YOUR ENTIRE EXISTING LEAGUE TO BE MANAGED BY CSN).
- \* Download and study the list of players eligible for the formation draft (which includes more than 1,000 players).
- \* Compete for the best players in the draft by submitting draft lists for each round (through your modem, of course).
- \* Play 5 games per week (usually "home" and "away" weeks alternate) toward a complete 162-game schedule drawn up and monitored by CSN.

Prior to a game, the "home" manager goes on-line to download his opponent's team, as well as the fatigue and injury status of all players on the rosters. He plays the game off-line, keeping his on-line charges and phone bills to a minimum. He manages both teams for the game. When it's over, he goes back on-line to record the results and update statistics, which are then verified.

Any manager can call up boxscores for any game, comprehensive team reports and 51 leader boards, all in **StatMaster** format, and he can download stats for every game played in his league. He can make (or at least try to make) trades. A few keystrokes transmit his offer to another owner.

With **General Manager**, you don't need to use the mail at all. Everything is accomplished electronically. Tentative on-line charges are as follows: 20 cents/minute late night (11 P.M.-7 A.M.); 30 cents non-prime time (6-11 P.M.); 60 cents prime time (7 A.M.-6 P.M.). All times are Central Zone. These are 1200 baud rates; there is a 25% surcharge for 2400 baud. **Again, games are played off-line!**

CSN expects to offer national tournaments, playoffs, old season replays, all-star games and numerous other special events for subscribers. For the APBA computer baseball fan, **General Manager** represents a great leap forward in entertainment and in convenience. It may well introduce him to a whole new set of APBA friends, too.

## APBA BASEBALL GENERAL MANAGER—JUST \$49.95

**APBA BASEBALL General Manager** is priced at \$49.95 (\$52.95 Pa., \$54.95 foreign). Get in on the ground floor and expand your APBA horizons! Please read the "Sales & Delivery Policies" and the note on the order blank on the reverse side before ordering.

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# CREATE APBA BASEBALL CARDS WITH THE BASEBALL WIZARD!

With The Baseball Wizard software, you can generate APBA player cards and ratings from raw statistics you input, you can establish new ratings for an existing player, and you can add entirely new players to data disks you own.

## HARDWARE & SOFTWARE REQUIREMENTS

**Wizard**, published by Miller Associates and developed by Rick Diaz and Ron Mura, is designed to work with **APBA Major League Players Baseball**. You must own that game and at least one data disk to use **Wizard**. The hardware required is the same as that for **APBA Pro Bowling** above. And, naturally, you need to have handy the statistics you wish to enter, stats like games, at bats, hits, doubles, triples, homers, walks and stolen bases for batters; games, games started, wins, losses, saves, innings pitched, earned runs, walks and strikeouts for pitchers; and games, putouts, assists, errors and passed balls for fielders.

## HERE'S WHAT YOU CAN DO WITH THE BASEBALL WIZARD

You can add your college, high school, Little League or any other team, real or imaginary, to a data disk, and you can play that team against other teams you've added or against existing teams on that disk. (As many players can be added to a data disk as will fit; a disk will probably accommodate more than 1,000 players altogether.) You can project "in-progress" cards and ratings based on mid-season stats. You can adjust existing cards, ratings and statistics in any way you wish.

You may assign subjective ratings (like speed and fielding) yourself, or ask **Wizard** to establish them. If you don't know certain stats (for example, caught stealing or double plays grounded into), **Wizard** will approximate the numbers or ratings related to them based on the information it does have.

Numbers and ratings created by **Wizard** are displayed in a format similar to that used in the APBA baseball board game. It's not necessary for you to understand what all of those numbers and ratings mean, though. The **Baseball Wizard** will add a new dimension to your APBA play. It's a sophisticated, flexible utility which is very easy to understand.

## ALL THE BENEFITS OF THE BASEBALL WIZARD FOR ONLY \$39.95\*

\*The \$39.95 price (\$42.35 Pa., \$43.95 foreign) is for the 5¼" version only. The 3½" version costs \$44.95 (\$47.65 Pa., \$49.45 foreign.) Please read the "Sales & Delivery Policies" and the note on the order blank on the reverse side before ordering. **Wizard** is copy-protected. A backup disk is available for \$4.95 (\$5.25 Pa., \$5.45 foreign).

**DISCLAIMER: ALL NUMBERS AND RATINGS PRODUCED BY WIZARD ARE BASED ON VERY KNOWLEDGEABLE ESTIMATES, BUT NUMBERS AND RATINGS ASSIGNED BY APBA GAME COMPANY FROM THE SAME DATA MIGHT BE DIFFERENT. NEITHER THE PUBLISHER NOR THE DEVELOPERS CLAIM ACCESS TO THE APBA CARD-MAKING FORMULAS, WHICH REMAIN STRICTLY CONFIDENTIAL.**